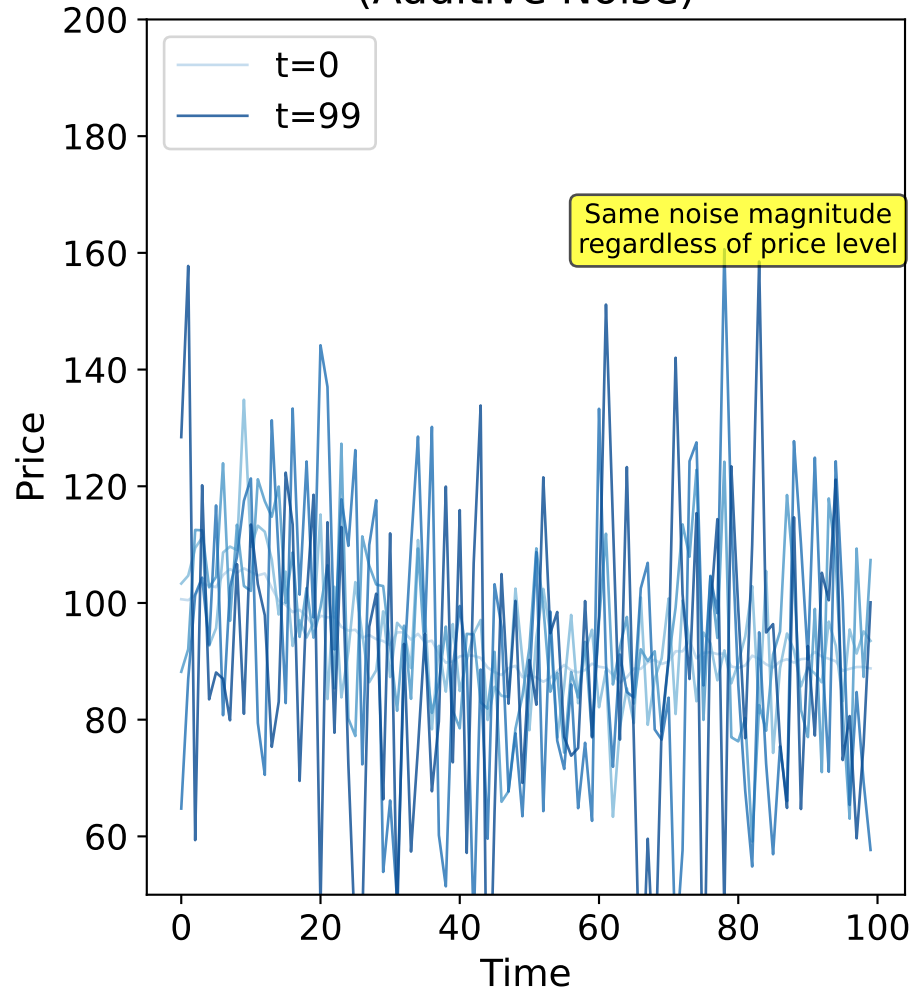


Standard Diffusion
(Additive Noise)



GBM-Diffusion
(Multiplicative Noise)

