

# Hypothesis Testing

## Lesson 12

Digital Finance



# What is Hypothesis Testing?

**Goal:** Make decisions based on data

**Examples:**

- Is this drug effective?
- Does this trading strategy beat the market?
- Is the coin fair?

**Framework:**

- State competing hypotheses
- Collect data
- Decide which hypothesis is supported

---

Hypothesis testing formalizes statistical decision-making.

# Null and Alternative Hypotheses

## Null hypothesis $H_0$ :

- Default/status quo position
- What we assume unless evidence says otherwise
- Example:  $H_0 : \mu = 0$  (no effect)

## Alternative hypothesis $H_1$ (also written $H_a$ ):

- What we're trying to show
- Example:  $H_1 : \mu \neq 0$  (there is an effect)

**Analogy:** Innocent until proven guilty

---

We either reject  $H_0$  or fail to reject it; we never “accept”  $H_0$ .

# Types of Errors

Two ways to be wrong:

- **Type I (false alarm):** Convict an innocent person. Reject  $H_0$  when it's true.
- **Type II (missed detection):** Let a guilty person go free. Don't reject  $H_0$  when it's false.

We control **Type I error** with significance level  $\alpha$  (usually 5%).

**Power** =  $1 - \beta$  = ability to detect a real effect.

	$H_0$ True	$H_0$ False
Reject $H_0$	Type I (false alarm)	Correct!
Don't Reject	Correct!	Type II (miss)

---

Trade-off: Lowering false alarms increases missed detections.

**Question:** How surprising is our data if  $H_0$  is true?

**Answer:** The test statistic measures this.

**Intuition:**

$$\text{Test stat} = \frac{\text{What we observed} - \text{What } H_0 \text{ says}}{\text{Typical random variation}}$$

**Interpretation:**

- Test stat near 0: Data is close to what  $H_0$  predicts
- Test stat far from 0: Data is surprising if  $H_0$  is true

---

Large absolute test statistic = evidence against  $H_0$ .

**P-value:** Probability of observing result as extreme (or more) if  $H_0$  is true

**Interpretation:**

- Small p-value: Evidence against  $H_0$
- Large p-value: Data consistent with  $H_0$

**Decision rule:**

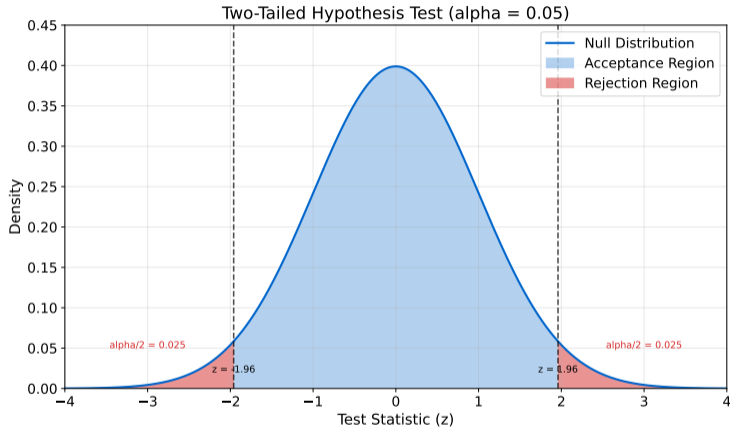
- If p-value  $\leq \alpha$ : Reject  $H_0$
- If p-value  $> \alpha$ : Fail to reject  $H_0$

**Common  $\alpha$ :** 0.05 (5%), 0.01 (1%), 0.10 (10%)

---

P-value is **NOT** the probability that  $H_0$  is true!

# Rejection Regions



Extreme values lead to rejection of the null hypothesis.

# One-tailed vs Two-tailed Tests

## Two-tailed (most common):

- $H_0 : \mu = \mu_0$  vs  $H_1 : \mu \neq \mu_0$
- Reject for extreme values in either direction

## Right-tailed:

- $H_0 : \mu \leq \mu_0$  vs  $H_1 : \mu > \mu_0$
- Reject only for large positive values

## Left-tailed:

- $H_0 : \mu \geq \mu_0$  vs  $H_1 : \mu < \mu_0$
- Reject only for large negative values

---

Direction of alternative determines rejection region.

# One-Sample t-Test

**Test whether  $\mu$  equals a specific value:**

**Hypotheses:**  $H_0 : \mu = \mu_0$  vs  $H_1 : \mu \neq \mu_0$

**Test statistic:**

$$t = \frac{\bar{X} - \mu_0}{S/\sqrt{n}}$$

**Reject  $H_0$  if:**  $|t| > t_{\alpha/2, n-1}$

**Finance example:** Test if average return equals zero

---

Most common test for a single mean.

# Statistical vs Practical Significance

## Statistical significance:

- $p < 0.05$  means unlikely under  $H_0$
- Does NOT mean the effect is large or important

## Practical significance:

- Is the effect size meaningful?
- With large  $n$ , tiny effects become significant

## Always report:

- Effect size (how big?)
- Confidence interval (how precise?)
- P-value (how unlikely under  $H_0$ ?)

---

A statistically significant result may be practically irrelevant.

## Decision Outcomes in Hypothesis Testing

	<b>H<sub>0</sub> True (No Effect)</b>	<b>H<sub>0</sub> False (Real Effect)</b>
<b>Reject H<sub>0</sub></b>	TYPE I ERROR (alpha = False Positive)	CORRECT (Power = 1-beta)
<b>Fail to Reject H<sub>0</sub></b>	CORRECT (1-alpha)	TYPE II ERROR (beta = False Negative)

$$\alpha = P(\text{Type I Error}) = P(\text{Reject } H_0 \mid H_0 \text{ True})$$

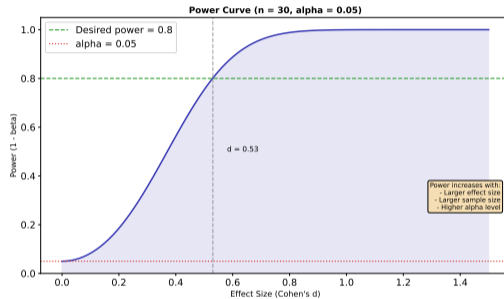
$$\beta = P(\text{Type II Error}) = P(\text{Fail to Reject } H_0 \mid H_0 \text{ False})$$

Balance false positives and false negatives.

# Statistical Power

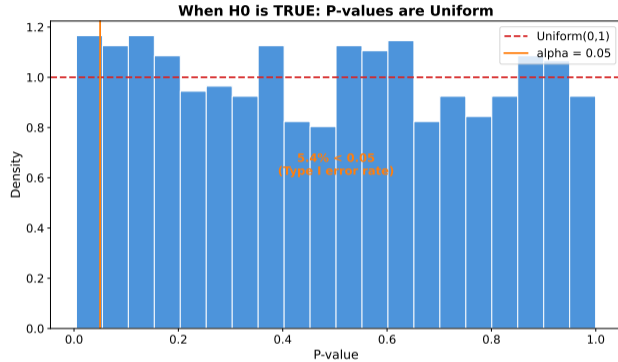
**Power** = Probability of detecting a real effect (if it exists).

**Low power = high risk of missing real effects!**



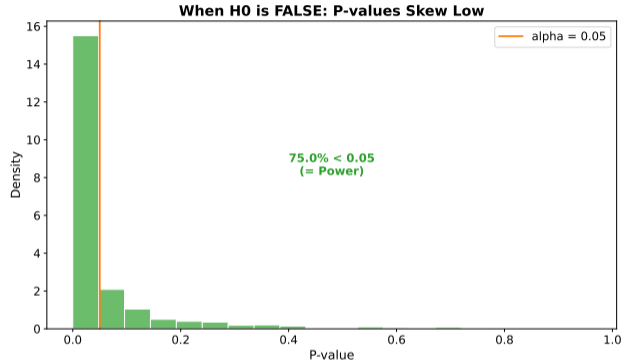
**Power increases with larger sample size and larger effect size.**

# P-values When $H_0$ is True



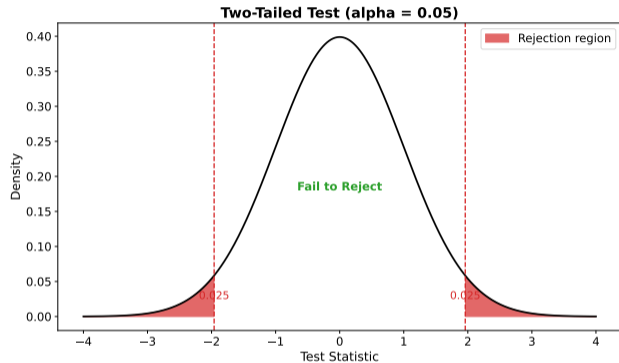
**Under  $H_0$ , p-values are uniformly distributed.**

# P-values When H0 is False



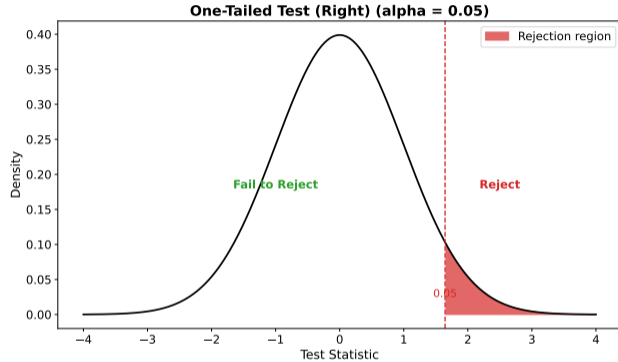
**Under H1 (real effect), p-values concentrate near 0.**

# Two-Tailed Test



Reject for extreme values in either direction.

# One-Tailed Test (Right)



Reject only for large positive values.

## Hypothesis testing framework:

- $H_0$  (null) vs  $H_1$  (alternative)
- Type I and Type II errors

## Key concepts:

- Test statistic measures evidence against  $H_0$
- P-value quantifies how surprising the data is
- Reject  $H_0$  if p-value  $\leq \alpha$

## Remember:

- Statistical  $\neq$  practical significance
- Report effect sizes and CIs

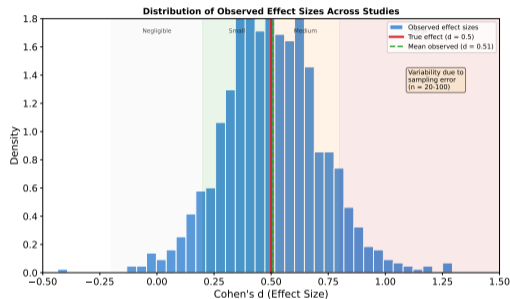
---

Course complete! You now have foundations in probability and statistics.

# Effect Size Distribution

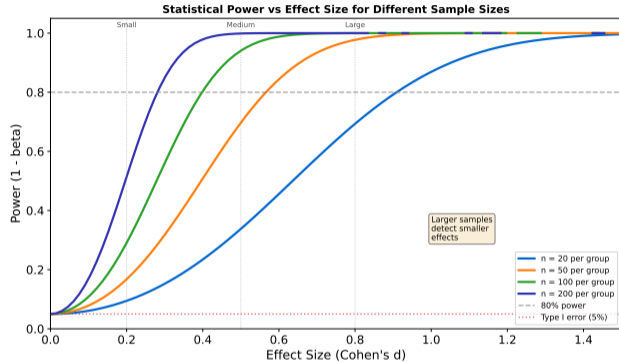
**Effect size** = How big is the effect? (standardized, scale-free measure)

**Common effect sizes:** Cohen's d (means), r (correlation), odds ratio (binary)



Small  $d \approx 0.2$ , medium  $\approx 0.5$ , large  $\approx 0.8$  (Cohen's benchmarks).

# Power vs Sample Size



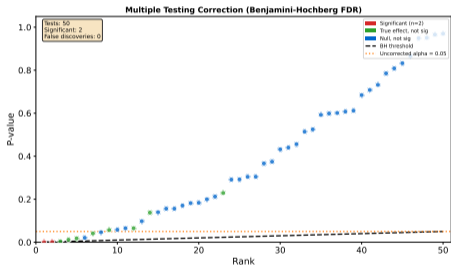
**Larger samples increase power to detect true effects.**

# Multiple Testing Correction (FDR)

**Problem:** Test 100 hypotheses at  $\alpha = 0.05$   $\rightarrow$  expect 5 false positives by chance!

**Solution:** Adjust for multiple comparisons.

- Bonferroni: Divide  $\alpha$  by number of tests (conservative)
- FDR (Benjamini-Hochberg): Controls expected % of false discoveries (less strict)



Advanced topic. Key: more tests = more corrections needed.