

## Blockchain, Crypto Economy & NFTs

FS 2026

### Learning Objectives:

- Explain pump.fun's bonding-curve pricing mechanism
- Analyse why over 98% of tokens never graduate
- Apply the cryptoeconomics lens to meme-token value
- Evaluate mechanism-design alternatives

*Central question: if anyone can create a token in 30 seconds, what determines whether it has any value?*

**This is the analytical mini.**  
It covers the economics only.  
The live deployment workshop  
is the separate full lecture.

## A no-code meme-token launchpad on Solana:

- Launched January 2024; over 6 million tokens created (Source: Dune Analytics pump.fun dashboard, as of Q1 2025)
- No Solidity or Rust; UI-based token creation
- Embeds a bonding curve: price rises automatically as tokens are bought
- Graduation threshold: 69 SOL raised triggers migration to the Raydium DEX

### Key Numbers (as of 2025):

>6M tokens launched  
≈98% never reach graduation  
≈0.022 SOL creation cost  
~30 seconds to deploy

**Expected outcome:** near-zero value.

Source: Dune Analytics pump.fun dashboard (as of 2025).

# The Core Cryptoeconomics Question

## The barrier to creation is near zero:

- Anyone, 30 seconds,  $\approx$ \$3
- No code, no audit, no gatekeeper

## The barrier to value is enormous:

- A token with no narrative and no buyers is just data on a public ledger
- Value requires coordination, narrative, and buyers

### That gap is the coordination problem.

Creation is permissionless and trivial.  
Value is a social-coordination outcome that the protocol cannot manufacture.

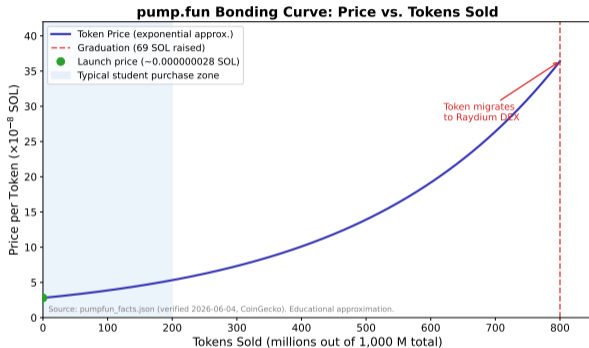
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The pump.fun design isolates the coordination problem: the protocol supplies the curve; participants must supply the coordination.

## How pump.fun prices a token:

- Fixed supply: 1,000,000,000 tokens
- Virtual AMM reserves set initial price near zero
- Each purchase raises the price for the next buyer
- At 69 SOL raised: graduates to Raydium, liquidity locked

*Educational approximation:*  $p(x) \approx p_0 \cdot e^{kx}$ , with  $x$  tokens sold,  $p_0$  launch price.



Source: pumpfun\_facts.json bonding\_curve object (verified 2026-06-04). Exponential approximation of the constant-product AMM.

# The 69 SOL Wall: Why 98% Never Graduate

## Graduation failure rate (as of Q1 2025):

- Over 98% of pump.fun tokens launched in 2024 never reached the 69 SOL graduation threshold
- A token below 69 SOL stays tradeable on pump.fun but never receives Raydium liquidity
- The bonding curve stays open forever; without 69 SOL it never becomes a full DEX market

**98% is the base rate, not the exception.**

**69 SOL  $\approx$  \$10,000+**

of net buying is required to reach Raydium.

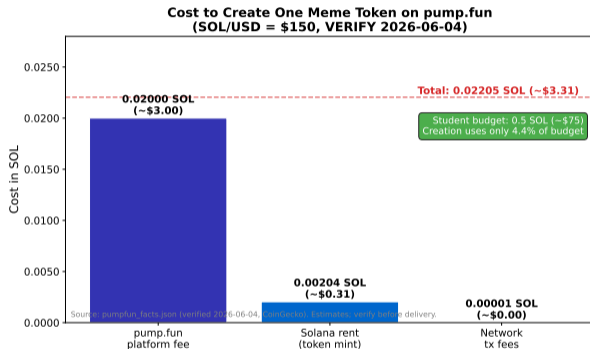
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# Fees: Why Creation Is Almost Free

## Cost to create one token:

- pump.fun platform fee:  $\approx 0.020$  SOL
- Solana rent-exempt mint account:  $\approx 0.002$  SOL
- Network transaction fee:  $\approx 0.000005$  SOL
- **Total:  $\approx 0.022$  SOL ( $\approx \$3$ )**

*Near-zero creation cost is exactly why supply is effectively unlimited and value is not.*



Source: pumpfun\_facts.json fees object (as of 2026-06-04, CoinGecko SOL/USD snapshot).

# Why Does a New Token Have Near-Zero Value?

## Four Socratic questions:

- 1 Who knows your token exists?
- 2 Why would anyone buy it?
- 3 What backs its value?
- 4 What would need to happen for it to reach 69 SOL?

*For almost every launch the honest answers are: nobody, no reason, nothing, a coordinated buyer base that does not exist.*

## The coordination problem:

A token without narrative and without buyers is data on a public ledger.

Value requires coordination plus narrative plus buyers.

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Value is not a protocol output; it is a social-coordination outcome.

## The dominant failure modes:

- Rug pull: creator abandons or drains the token shortly after launch
- Whale dump: a large early holder sells into thin liquidity, collapsing price
- Zero coordination: no buyers ever arrive, value stays near zero

## Rug-pull reality check:

pump.fun accounted for over 50% of Solana rug pulls in 2024.

Most occurred within 24 hours of launch.

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Source: Chainalysis 2025 Crypto Crime Report (rug-pull frequency on Solana meme platforms, as of 2025).

## Three mechanism-design questions:

- **Threshold:** graduation at 6.9 SOL instead of 69? More graduate, liquidity fragments, rug risk rises.
- **Lock-up:** creators barred from selling for 24h? Fewer rug pulls, weaker launch incentive.
- **Fee timing:** platform takes its cut at graduation, not creation? Aligns platform with creator success, fewer junk launches.

## Mechanism design:

Parameter choices decide who benefits and who bears risk. Current pump.fun parameters maximise launch volume and take revenue at creation, with no creator accountability.

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## The cryptoeconomics lens on meme tokens:

- **Mechanism:** the bonding curve automates price discovery; no order book
- **Incentives:** early buyers profit only if adoption grows; 98%+ never graduate
- **Failure mode:** zero coordination means zero value; rug pulls destroy early buyers
- **Design space:** thresholds, lock-ups, and fee timing change who bears the risk

## The one-sentence takeaway:

The barrier to token creation is zero; the barrier to token value is enormous.

That gap is the coordination problem.

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Cryptoeconomics framework: mechanism plus incentives plus failure modes plus design space, applied to pump.fun.

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**Q10.** The core lesson of the pump.fun case is:

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**C** The barrier to creation is zero; the barrier to value is the coordination problem.