

Business Models for Digital Finance

Platform Economics, Five Archetypes, and the Moats You Cannot Fork

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Imagine you build a better DEX:

- Lower fees than Uniswap
- Better smart-contract code
- A fairer token distribution

You launch. Nobody comes.

Traders need liquidity. Liquidity providers need traders. You have neither.

The product is irrelevant if the network is empty.

This is not a bug in your code. It is the central economic problem of digital finance.

Uniswap V3 commands the majority of DEX liquidity; SushiSwap forked its code in 2020 and still commands a fraction of the volume – demonstrating that code alone is not the moat

The Question This Lecture Answers

Which digital finance business models are **durable** – and why?

What makes Coinbase worth billions while hundreds of better-coded exchanges have zero users?

What would you need to build to *not* be displaced by the next bull market's entrant?

By the end of this lecture, you will be able to:

1. **Define** competitive moat, seigniorage, and two-sided market – and apply each concept to a real platform. [Understand]
2. **Explain** why network effects create winner-take-most dynamics using Metcalfe's Law. [Understand]
3. **Calculate** the fee revenue of a centralised exchange from first principles (worked example). [Apply]
4. **Compare** four digital finance archetypes on liquidity moat vs regulatory moat dimensions. [Analyze]
5. **Apply** the 6-question cryptoeconomics lens to diagnose the failure modes of each model. [Evaluate]
6. **Evaluate** which business model components are fork-resistant and which are not. [Evaluate]

Prerequisites: Module A (blockchain basics), Module B (smart contracts). No economics background required – all economic concepts are introduced from scratch today.

Central thesis: *“The only durable digital finance business models capture what you cannot fork: liquidity, trust, and regulatory licence.”*

This lecture pairs with the Swiss Digital Finance Strategy lecture: regulation determines which moats are legally defensible

Blockchain concepts assumed:

- **Smart contracts** – self-executing code on Ethereum; enables permissionless DEXs (Module B)
- **ERC-20 tokens** – fungible token standard; utility vs governance (Module B)
- **Stablecoins** – USDC/USDT, dollar-pegged tokens backed by reserves (Module E)
- **AMM / Uniswap** – automated market maker; we will explain $x \cdot y = k$ from scratch today

Economics concepts introduced today:

- **Network effects** – introduced in Frame 6 (Metcalfe's Law)
- **Two-sided markets** – introduced in Frame 8
- **Seigniorage** – introduced in Frame 13 (before Circle case)
- **Competitive moat** – introduced in Frame 5 (right now, next slide)

Every economics concept used today is defined before it appears in an application – if you hear a term before its definition slide, flag it

What is a Competitive Moat?

Definition

A **competitive moat** is a durable advantage that makes it costly or impossible for rivals to replicate your market position – even when they can see exactly what you are doing.

Physical analogy: A medieval castle's water-filled moat. An army can see the castle; crossing is still very expensive.

Why “moat” and not just “advantage”?

A moat is *self-reinforcing* over time. Copying the castle plans does not give you the moat.

Three moat types we will see today:

1. **Regulatory moat** – a licence that takes years and millions to obtain
2. **Liquidity moat** – capital already deployed that attracts more capital
3. **Brand/trust moat** – reputation built over a decade of

Warren Buffett popularised the moat concept in 1986; in digital finance it has a literal technical dimension: open-source code makes copying effortless, raising the stakes for everything else

The Fork Test

The simplest moat test in crypto:

“If I fork your code and copy every feature, can I take your users?”

If **yes** – you have no moat.

If **no** – your moat is whatever they cannot fork.

SushiSwap forked Uniswap in 2020. It copied the code. It could not copy the ~\$3B in liquidity (as of 2024). Uniswap survived.

Keep this test in mind as we examine each archetype: what is the unforkable asset?

Metcalfe's Law (Gilder, 1993):

The value of a network grows with the **square** of its participants:

$$V \propto n^2$$

Intuition: With n users, there are $\frac{n(n-1)}{2}$ possible connections. Double the users, quadruple the connections.

Example – Ethereum wallets:

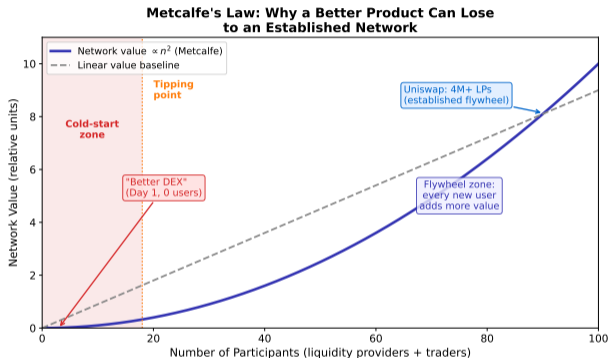
1M wallets → 4M wallets
Users: 4× Value: ≈ 16×

The cold-start problem:

At zero users, the network has zero value. Getting from 0 to “enough” users to cross the tipping point is the hardest problem in platform economics.

This is why your better DEX fails: you are starting at $n = 0$ on a quadratic curve.

Metcalfe's Law overstates value in practice (not all connections are equally valuable), but the qualitative shape – slow start, explosive growth after tipping point – is empirically robust



Two-Sided Markets: Who Pays, Who Gets Subsidised?

Definition: A platform serves two distinct groups who each benefit from the other's participation.

Classic examples:

- Credit cards: merchants pay, cardholders get rewards
- Newspapers: readers pay little, advertisers pay a lot
- App stores: developers pay a platform commission, users get “free” apps

Pricing asymmetry rule:

Subsidise the side that is harder to acquire and more price-sensitive.

In digital finance:

Platform	Subsidised	Charges
Coinbase	Institutional	Retail
Uniswap	Traders	LPs (0.3% fee)
Circle	USDC holders	Nobody directly
Revolut	Basic users	Premium subscribers

Key insight: the subsidised side generates the network effects that attract the paying side.

Question: why does Coinbase charge retail more than institutional?

Coinbase charges retail spreads of 0.5–1.5% while offering near-zero fees to institutional clients via Coinbase Prime; institutional volume creates depth that retail users benefit from

Four Archetypes of Digital Finance Business Models

Coinbase

CEX

Revenue:
transaction fees

Moat:
regulatory licence + brand trust

Uniswap

DEX Protocol

Revenue:
LP fees (not the DAO)

Moat:
liquidity network

Circle

Stablecoin

Revenue:
interest on reserves

Moat:
trust + regulatory approval

Revolut

Neobank

Revenue:
subscriptions + interchange

Moat:
banking licence + UX

We will study each archetype using the same four questions: (1) How does it earn revenue? (2) What is the moat? (3) What breaks it? (4) Cryptoeconomics lens.

Note: Binance (offshore exchange) is covered in the appendix as a fifth archetype.

Each archetype succeeds by owning a different kind of “unforkable” asset; comparing them reveals a general theory of durable digital finance businesses

What Is Coinbase? (Plain-Language Introduction)

In plain English:

Coinbase is a **licensed crypto brokerage**: the place where most Americans buy their first Bitcoin or Ethereum. You open a free account, deposit dollars, and buy crypto. Coinbase holds it for you (like a bank) and charges a fee on every trade (like a broker).

The analogy: Think of Charles Schwab or Fidelity – but instead of Apple shares, you buy Bitcoin. Instead of a stock certificate, you get crypto in a custodial wallet.

Key term – Moat:

A “competitive moat” is the reason competitors cannot easily take your customers. Coinbase spent 10 years obtaining licences in 47 US states and the EU. A new competitor cannot replicate this in 12 months – that is the moat.

Key facts (2024):

- Founded 2012, San Francisco (Brian Armstrong)
- 110M+ registered users worldwide (as of 2024)
- Publicly listed: Nasdaq COIN (April 2021)
- Regulated: SEC, 47 US state MTLs, EU MiCA
- Revenue 2023: \$3.1B (75%+ from transaction fees)

Why pay Coinbase's fees when DEXs exist?

- Regulated custody: licensed and audited
- Simple UX: no self-custody wallet required
- Tax reporting: Coinbase files IRS 1099s
- Alternatives (e.g. Binance) are cheaper but without US regulatory approval

MTL = Money Transmitter Licence; obtaining 47 US state MTLs requires years of legal filings and capital requirements – this regulatory overhead is precisely why Coinbase can charge a premium

Business model in one sentence:

Coinbase charges retail users a spread and a flat fee to buy/sell crypto, while offering near-free institutional access to generate volume.

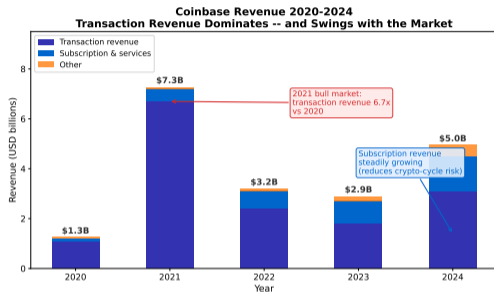
Revenue streams:

- **Transaction revenue** (primary, 75%+): spread + flat fee on retail trades
- **Subscription & services** (growing): Coinbase Prime custody, staking rewards, USDC interest-sharing
- **Other**: blockchain rewards, interest income

The regulatory moat:

Coinbase is publicly listed and SEC-regulated. It holds Money Transmitter Licences in 47 US states + EU MiCA registration. This is *not* replicable in months.

Coinbase went public (Nasdaq: COIN) via direct listing in April 2021; 2022 bear market caused significant revenue decline – transaction-fee concentration risk in action



Worked Calculation: The \$1,000 Retail Trade on Coinbase

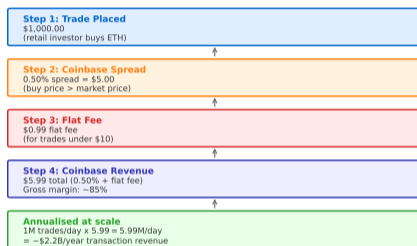
Follow this trade step by step:

1. You want to buy **\$1,000 of ETH** on Coinbase.
2. Coinbase quotes you ETH at **0.50% above market price** (the spread).
Fee 1: $\$1,000 \times 0.005 = \5.00
3. Coinbase also charges a **flat fee of \$0.99** for trades under \$10k.
Fee 2: \$0.99
4. **Total Coinbase revenue: \$5.99** (0.599% of the trade)

Scale this up:

- Average daily retail volume (2024): $\sim \$3B$
- Average fee rate: $\sim 0.55\%$
- **Daily revenue: $\sim \$16.5M$**
- **Annual transaction revenue: $\sim \$6B$** (2024 peak)
(Source: Coinbase 10-K 2024)

Coinbase Worked Calculation: The \$1,000 Retail Trade Where Does the Money Go?



Coinbase Advanced Trade charges 0.06–0.40% for institutional clients; retail Simple mode charges 0.50–1.49% – same company, 10x price difference for the same trade

The 6 Cryptoeconomics Questions

We now apply the same 6 questions to every business model.

This is a diagnostic lens, not a checklist. Each question exposes a different dimension of how the model actually works.

1. **Problem:** What coordination problem does this solve?
2. **Incentives:** Why do participants behave correctly?
3. **Benefits/Costs:** Who pays and who gains – exactly?

4. **Failure mode:** What breaks the model? What happened historically?
5. **Design choices:** What trade-offs were made? What was sacrificed?
6. **Alternatives:** How could this model be replaced or improved?

How to use it

I DO: We apply it together to Coinbase (next frame).

WE DO: You apply it to Circle with guidance.

YOU DO: Student exercise at the end.

The 6-question lens comes from the Cryptoeconomics framework introduced across this course; it works on any market design, not just crypto

1. **Problem:** How do retail users trust a counterparty when they cannot verify its solvency? Coinbase solves this by becoming a regulated, audited, insured custodian.
2. **Incentives:** Revenue depends on users staying on-platform. The spread incentivises liquidity; the custody incentivises not moving coins. Users stay because alternatives feel riskier.
3. **Benefits/Costs:** Retail pays 0.5–1.5% per trade. Benefit: fiat on-ramp, custody, compliance. Cost: they could get 0.05% on a DEX – but would need a wallet, ETH gas, and self-custody knowledge.
4. **Failure mode:** Exchange collapse (FTX 2022). When Coinbase loses trust, all revenue vanishes overnight. Bear market 2022 dropped revenue 60%.
5. **Design choices:** Coinbase chose public listing + full regulatory compliance over offshore speed. MtGox, FTX, and Binance chose differently. Only Coinbase survived all three market cycles.
6. **Alternatives:** Self-custody via DEX eliminates the need for Coinbase entirely – but requires higher user sophistication. The market segments itself.

After the FTX collapse (Nov 2022), Coinbase briefly became the most trusted exchange by default – regulatory compliance became a competitive advantage overnight

What is Seigniorage?

Definition

Seigniorage is the profit earned by an issuer from creating money (or a money-like instrument) when the cost of issuing is less than the face value.

Historical example – medieval coinage:

A king mints a gold coin worth 1 florin. The gold costs 0.7 florin. He keeps 0.3 florin per coin. That 0.3 florin is seigniorage.

Modern example – US Federal Reserve:

The Fed creates \$100 by crediting a bank account. The paper cost is \$0.17. The seigniorage is \$99.83 – but it is reinvested, not distributed.

Why it matters for digital finance:

Any entity that issues a stable-value token and holds interest-bearing assets against it is running a seigniorage model.

Central bank seigniorage globally is estimated at **\$100B+/year**; the digital stablecoin industry captures a small but fast-growing fraction of this

Circle's version

Circle issues 1 USDC (face value: \$1).

Cost of issuance: \$0 (software transaction).

Circle holds the \$1 in US T-bills earning 5%/year.

The USDC holder earns zero interest.

Circle earns \$0.05/year per USDC in circulation.

At ~\$35B USDC supply (2024) (Source: Circle Attestation Report 2024):

Seigniorage \approx \$35B \times 5% \approx \$1.75B/year

Notice: this is not fraud. USDC holders chose zero yield in exchange for dollar stability on-chain.

What Is Circle and What Is USDC?

In plain English:

Circle is a fintech company that created **USDC**, a “stablecoin”: a digital token that is always worth exactly \$1 and runs on a blockchain.

Why does USDC exist?

Crypto prices are volatile (Bitcoin can drop 20% in a day). You need a stable token to hold value or make payments on-chain without that volatility. USDC is the programmable dollar.

Circle's trick:

When you buy 1 USDC for \$1, Circle parks your dollar in US Treasury bills (earning 4–5% interest). You get the token. *Circle keeps the interest.*

The analogy: A bank that takes your deposit, earns interest on it, pays you **zero**, but gives you a transferable token you can use anywhere on-chain.

Circle acts as the “reserve bank”: you get programmability and dollar stability; Circle keeps the yield – the entire business model is this asymmetry between who holds the token and who holds the dollars

Key facts (2024):

- USDC supply: ~\$35B in circulation
- Reserves: US T-bills + overnight repos (full reserve)
- Interest earned at 4–5%: ~\$1.75B/year
- Available on: Ethereum, Solana, Base, 20+ chains
- Competitor: USDT/Tether (\$120B, less transparent)

Key terms:

- **Stablecoin:** a crypto token pegged 1:1 to fiat (usually \$1)
- **T-bills:** short-term US government bonds; safe, pay interest
- **Seigniorage:** profit from issuing a money-like instrument and investing the proceeds
- **Peg:** the commitment that 1 USDC = \$1 at all times

Case 2: Circle – Earning Interest You Never Receive

The business model in one sentence:

Circle issues USDC (a \$1-pegged stablecoin), holds the dollar reserves in US T-bills and money-market funds, and *keeps the interest*.

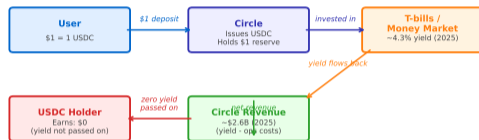
The seigniorage formula:

$$\text{Revenue} = \underbrace{S_{\text{USDC}}}_{\text{supply}} \times \underbrace{r_f}_{\text{Fed Funds rate}} - \underbrace{C_{\text{ops}}}_{\text{operating costs}}$$

In numbers (2024):

- USDC supply $S = \$35\text{B}$
- Fed Funds rate $r_f \approx 5\%$
- Gross yield = $\$35\text{B} \times 0.05 = \1.75B
- Net revenue after costs: $\sim \$1.4\text{B}$

Circle's Seigniorage Model: Who Gets the Yield? USDC holders receive \$0; Circle keeps the interest



$$\text{Revenue} = \text{USDC_supply} \times \text{Fed_Funds_Rate} - \text{operating_costs}$$

At $\sim \$60\text{B}$ supply, 4.3% rate: $\sim \$2.6\text{B}$ gross yield

USDC holders earn zero yield from Circle; yield-bearing USDC alternatives (e.g. Ondo USDY) are now competing for this \$1.75B annual surplus

Circle: The Cryptoeconomics of Stablecoin Seigniorage (*WE DO*)

1. **Problem:** Crypto transactions need a price-stable unit of account. Existing fiat is not programmable. Circle creates a programmable dollar.
2. **Incentives:** USDC holders accept zero yield in exchange for dollar stability and blockchain composability. Circle is incentivised to maintain the peg to protect its revenue stream.
3. **Benefits/Costs:** Circle captures \$1.75B/year in interest its users do not receive. Users get a programmable, redeemable dollar. At low interest rates (2020–2021) this model barely worked.
4. **Failure mode:** Bank run. In March 2023, Circle had \$3.3B stuck in failed Silicon Valley Bank; USDC briefly de-pegged to \$0.87. FDIC emergency depositor protection announced March 13 restored the peg by March 14. Reserve composition risk is existential.
5. **Design choices:** Circle chose full reserve model + US regulatory approval. Tether (USDT) chose opacity. Both coexist; the market pays a transparency premium.
6. **Alternatives:** Yield-bearing stablecoins (Ondo USDY, BlackRock BUIDL) now share yield with holders – threatening the zero-yield model.

Circle's March 2023 SVB depegging event showed that a \$3.3B collateral gap can shake a \$43B stablecoin – the peg was restored within 24 hours after FDIC guaranteed SVB depositors on March 13; reserve composition is as important as reserve existence

What Is Uniswap?

In plain English:

Uniswap is a **decentralised exchange (DEX)**: a trading platform with no company running it – just code on Ethereum that anyone can use.

How a normal exchange works:

Buyers and sellers place orders in an “order book”. Coinbase matches them and takes a fee.

How Uniswap is different (liquidity pools):

Instead of orders, Uniswap uses pools. You deposit \$500 of ETH + \$500 of USDC. Traders swap against your pool and pay you a 0.3% fee. A formula ($x \cdot y = k$) automatically adjusts the price after each swap.

The analogy: A vending machine that anyone can restock. Every sale pays a commission to whoever stocked it – with no shop owner, no CEO, and no headquarters.

Key facts:

- Launched 2018 by Hayden Adams (Ethereum dev)
- Annual volume: \$1T+ (as of 2024)
- LP fees distributed: \$500M+/year (as of 2024)
- UNI token: governance rights only, captures no fees (yet)
- No account or KYC required: connect a wallet, swap

Key terms:

- **DEX:** exchange running as smart contracts; no company in the middle
- **LP (Liquidity Provider):** someone who deposits token pairs to enable trading; earns swap fees
- **Liquidity pool:** a smart-contract “pot” of two tokens that traders swap against
- **AMM (Automated Market Maker):** algorithm that prices swaps automatically

Uniswap's paradox: the protocol generates \$500M+/year in fees for LPs, but the UNI governance token captures almost none of this – the “fee switch”

Case 3: Uniswap – Protocol Revenue vs Token Value

The paradox: Uniswap processes \$1T+ in annual volume. Its protocol earns \$500M+ in LP fees per year. The UNI token captures almost none of this.

Revenue flow:

- Every trade pays 0.01%–1% fee (pool-dependent)
- **100% goes to liquidity providers (LPs)** – not to Uniswap Labs, not to UNI holders
- Uniswap Labs earns via a **front-end fee** (0.15% on selected tokens via the app)
- “Fee switch” (UNI governance proposal) would redirect 10–20% of LP fees to UNI holders – never activated as of 2025

The fork vulnerability: SushiSwap forked Uniswap V2 code in 2020. ~\$1B of liquidity migrated. It came back – because Uniswap had the deeper network.

Uniswap V3 (May 2021) introduced concentrated liquidity: LPs specify price ranges, dramatically improving capital efficiency but increasing complexity for LPs

Why Liquidity Is the Real Moat

Code moat: None. Uniswap V3 is open-source and widely forked.

Brand moat: Partial. Traders default to Uniswap; new forks must prove reliability.

Liquidity moat: Strong. LPs earn more on Uniswap because traders come there. Traders come because LPs are there. The circular dependency is self-reinforcing.

Implication: You can fork the code. You cannot fork the ~\$3B already deployed by 4M liquidity providers (as of 2024).

What is an AMM?

An Automated Market Maker replaces the order book with a mathematical formula. There is no counterparty – you trade against a liquidity pool.

The constant product invariant:

$$x \cdot y = k \quad (\text{always maintained})$$

Where x = token A in pool, y = token B in pool, k = constant.

Example: Pool has 100 ETH and 200,000 USDC ($k = 20,000,000$). You buy 1 ETH. The pool must now hold 99 ETH, so USDC must increase:

$99 \times y' = 20,000,000 \Rightarrow y' = 202,020$. You paid $202,020 - 200,000 = \$2,020$ for 1 ETH.

Fee mechanic: 0.3% of every trade stays in the pool, increasing k slightly for LPs.

Impermanent loss (IL) is the hidden cost of AMM LP positions: if prices diverge from the deposit ratio, LPs would have done better by just holding; IL is beyond today's scope but covered in the AMM Deep Dive lecture

Why $x \cdot y = k$ Creates the Moat

LPs deposit **both** tokens (e.g., ETH + USDC) proportionally.

To “migrate” liquidity to a new fork, LPs must:

1. Withdraw from Uniswap (gas cost)
2. Trust the new contract (audit uncertainty)
3. Lose fee revenue during the migration
4. Accept lower liquidity depth until others follow

Each LP's rational choice is to stay put. The \$3B in Uniswap pools is not one actor's decision – it is 4M independent decisions, each of which prefers the status quo.

Apply the fork test: copying $x \cdot y = k$ takes one afternoon. Convincing 4M LPs to redeploy \$3B takes years.

1. **Problem:** How do traders access any token pair without a centralised market maker? Uniswap replaces the order book with a mathematical formula and pooled capital.
2. **Incentives:** LPs deposit assets to earn 0.3% on every trade. Traders use the pool because slippage is lower on deep pools. Each side is incentivised to grow the other.
3. **Benefits/Costs:** Traders pay 0.01–1% fee (lower than most CEXes for small trades). LPs bear impermanent loss – they may have been better off just holding.
4. **Failure mode:** Vampire attack – a fork offers higher LP incentives to drain liquidity. SushiSwap succeeded briefly in 2020 before liquidity returned. A large enough incentive campaign could repeat this.
5. **Design choices:** Uniswap chose open-source permissionless pools over a closed order book. The DAO holds UNI governance tokens but the “fee switch” redirecting fees to UNI holders has never been activated.
6. **Alternatives:** CEX order books (Coinbase Pro) offer tighter spreads for large trades; concentrated liquidity (V3) improves capital efficiency but increases LP complexity.

Apply the fork test yourself: what exactly would you need to replicate to displace Uniswap – and how long would each component take?

Moat Durability: Where Each Archetype Sits

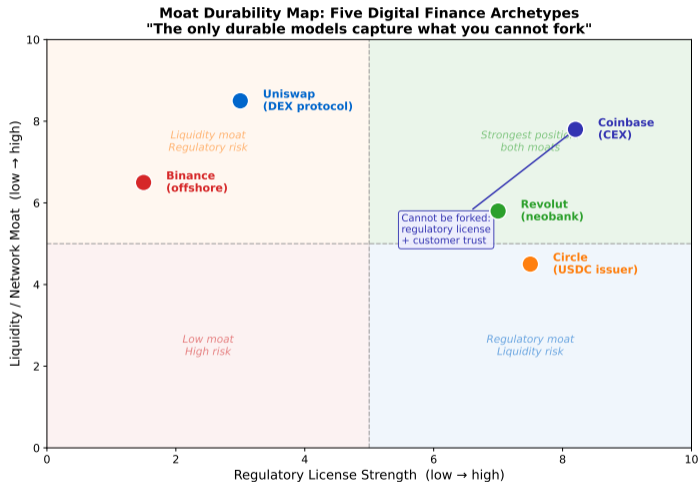


Chart displayed at 62% width (intentional: full-frame centred chart, wider causes Overfull on Madrid theme). Coinbase: "both moats" quadrant – regulatory licence took 10 years; 4M+ users create the trust moat

You CAN fork:

- Smart contract code (open-source)
- Fee structures
- Token distributions
- UI/UX (copy the front-end)
- Marketing slogans

You CANNOT fork:

- **Liquidity already deployed** by 4M LPs
- **Regulatory licence** (takes years, not days)
- **Brand trust** after a decade of zero hacks
- **Institutional relationships** (prime brokerage)
- **Fiat on-ramp partnerships** (banking relationships)

SushiSwap is the canonical proof: it forked Uniswap in days, migrated \$1B in liquidity – and never surpassed Uniswap's volume because deep liquidity returned to the original

The Durability Matrix

Asset	Forkable?	Time to build
Code	Yes (hours)	Weeks
Token model	Yes (days)	Weeks
Liquidity	Hard	6–18 months
User base	Hard	2–5 years
Regulatory licence	No	3–10 years
Brand trust	No	5–15 years

Strategic implication: Build toward the bottom of this table, not the top.

The 6-Question Lens: All Four Archetypes

Question	Coinbase	Uniswap	Circle	Revolut
1. Problem	Trust in custody	Permissionless liquidity	Programmable dollar	Accessible banking
2. Incentives	Fees reward compliance	LPs earn 0.3%	Yield from reserves	Subscriptions reward loyalty
3. Benefits/Costs	Retail pays 0.5%+ spread	LPs bear IL risk	Users earn \$0 interest	\$20/mo premium tier
4. Failure mode	Exchange collapse, hack	Vampire attack, fork	Bank run, depegging	Banking licence revoked
5. Design choices	Public listing vs offshore	AMM vs order book	Full-reserve vs fractional	Neobank vs full bank
6. Alternatives	DEX self-custody	CEX liquidity	Yield-bearing stablecoin	Traditional bank

The **cryptoeconomics lens** reveals that every model trades off user cost against platform safety – and that failure modes are predictable from the incentive design

Scenario A – PayFi Protocol:

A startup lets merchants accept USDC payments for zero fees. Revenue comes from staking idle USDC balances in Aave to earn yield, then splitting it 50/50 with merchants. *(Plain terms: free payment processing for merchants, funded by earning savings-account-style interest on unspent customer balances – Aave pays the bills.)*

Questions (5 min, pairs):

1. Which archetype is closest?
2. What is the moat?
3. Which of the 6 questions reveals the biggest risk?
4. What would a competing protocol copy first? What is uncopyable?

Scenario B – ClearChain:

A compliant DeFi platform for institutional investors. It uses zero-knowledge proofs to let institutions trade on-chain while remaining KYC/AML compliant. It charges 0.15% per trade and a \$50k/year licence fee. *(Plain terms: a regulated on-chain trading desk where identities are verified by cryptographic proof, not paper documents – like a bank with an invisible compliance layer.)*

Questions (5 min, pairs):

1. Which archetype is closest?
2. What is the moat?
3. Which 6Q question reveals the biggest risk?
4. What would destroy this model in 3 years?

Terms: Aave = DeFi lending protocol (like a decentralised savings account); yield = interest earned on deposited assets; ZK proof = math that proves a fact without revealing private data; KYC/AML = identity + anti-money-laundering checks required by regulators — Fork test: what can a competitor copy on day one, and what takes years to replicate?

Scenario A – PayFi Protocol:

Archetype: Circle-adjacent (seigniorage: earning yield on idle user balances) + Uniswap-adjacent (two-sided: merchants and USDC holders).

Moat: None yet. The yield-sharing is forkable; the merchant relationships are not (but take years to build).

Biggest 6Q risk (Q4 – failure mode): Smart contract hack wipes idle balances; or Aave yield drops to near zero, making the 50/50 split worthless.

Uncopyable once built: The merchant network (two-sided market: you need both merchants and USDC volume, and each side only joins when the other is already there).

Scenario B – ClearChain:

Archetype: Coinbase-adjacent (regulatory moat as the primary asset) + ZK-proof technical differentiation.

Moat: The ZK compliance system (hard to replicate, requires cryptographic expertise) + institutional trust (takes years, not weeks).

Biggest 6Q risk (Q5 – design choice): The model requires regulators to *accept* ZK proofs as valid KYC/AML evidence – if they don't, the whole premise fails.

What destroys it in 3 years: Coinbase or SDX adds ZK compliance natively to their existing regulatory moat – instantly obsoleting the startup's only advantage.

Terms: Seigniorage = profit from issuing a money-like instrument and investing the proceeds; Forkable = any competitor can copy the open-source code on day one; Two-sided market = platform that must attract both buyers and sellers simultaneously; ZK compliance = identity verified by zero-knowledge proof, not disclosed documents — Hardest moat: the network/trust layer – technical parts are replicable, licences and relationships are not

Who are the economic agents?

- **Platforms** (Coinbase, Circle, Uniswap, Revolut): capture value by owning the unforkable layer
- **Users**: pay fees, accept counterparty risk, or forgo yield in exchange for convenience and trust
- **Liquidity providers**: bear impermanent loss risk to earn protocol fees
- **Regulators**: set the rules that determine which moats are legally defensible

Incentive alignment: each model only survives if participants find it rational to stay.

How value flows:

- **CEX (Coinbase)**: retail pays spread + fee → platform captures compliance premium
- **DEX (Uniswap)**: traders pay LP fee → liquidity providers earn; protocol earns front-end fee
- **Stablecoin (Circle)**: users hold dollar peg → issuer captures all T-bill interest
- **Neobank (Revolut)**: basic users get free tier → premium subscribers cross-subsidise

Security model: regulatory licence (CEX, neobank), over-collateralised reserves (stablecoin), or open-source audit + economic stake (DEX).

Every digital finance model is a different answer to the same question: who holds the risk, and what do they receive in return?

Key design dimensions:

1. **Custody model:** self-custody (DEX) vs custodial (CEX, neobank) – determines regulatory exposure
2. **Revenue source:** transaction fees vs interest income vs subscriptions – determines interest-rate sensitivity
3. **Moat type:** regulatory licence vs liquidity depth vs brand trust – determines fork resistance
4. **User trust:** code (open-source, audited) vs institution (regulated, insured) vs track record (decade of uptime)

Trade-offs made by each archetype:

- Coinbase: compliance cost for regulatory moat; retail pays 10x institutional fee rate
- Uniswap: zero revenue capture for the DAO in exchange for permissionless growth; fee switch never activated
- Circle: zero yield to holders in exchange for dollar stability; works only when interest rates are positive
- Revolut: free tier subsidised by premium; crypto is 12% of revenue – a feature, not the foundation

Open design question: can a DEX hold a regulatory moat? Can a CEX survive without one?

The design space is not free: every choice that builds one moat type typically weakens another – Binance chose offshore speed over compliance and paid \$4.3B in 2023

Structural assumptions that can fail:

- **CEX:** users trust the custodian. If trust breaks (FTX 2022), revenue drops 60%+ overnight. The regulatory moat does not protect against operator fraud.
- **Stablecoin:** reserves are safe. SVB collapse (Mar 2023) exposed a \$3.3B gap – USDC depegged to \$0.87 in 48 hours.
- **DEX:** liquidity is sticky. SushiSwap vampire attack (2020) migrated \$1B in days – the assumption held, but only barely.
- **Neobank:** banking licence is renewable. Revolut's UK licence took 3 years; revocation would end the model.

Historical failures and warning signs:

- **MtGox (2014):** CEX collapse from insider theft – \$450M lost; no regulatory moat
- **Terra/UST (2022):** algorithmic stablecoin with no real reserves – \$40B wiped in 72 hours
- **FTX (2022):** CEX with commingled customer funds – \$8B gap; regulatory moat was theatre
- **Binance (2023):** offshore arbitrage model caught up – \$4.3B DOJ settlement

Warning signs: opacity in reserves, regulatory arbitrage as the primary moat, interest rates below model break-even.

Every failure follows the same pattern: an assumption embedded in the model (reserves are safe, the regulator will not look, users will not run) turned out to be wrong

What we learned:

1. **A moat** is a durable, non-replicable advantage. The fork test reveals it: what survives copying?
2. **Metcalf's Law** ($V \propto n^2$) explains why better products lose: you cannot beat an established network from $n = 0$.
3. **Two-sided markets** set up pricing asymmetry: the harder-to-acquire side is subsidised; the dependent side is charged.
4. **Coinbase** earns via spread + flat fee; the \$5.99 on a \$1k trade funds a regulatory compliance machine that is the real moat.
5. **Seigniorage**: Circle earns 100% of T-bill yield on reserves it holds for USDC holders who earn zero. ~\$35B supply (2024) at ~5% \approx \$1.75B/year.
6. **Uniswap's moat** is not code (forkable) but liquidity ($x \cdot y = k$ deployed by 4M LPs). SushiSwap proved this in 2020.
7. **The durability rule**: code is copied in hours; regulatory licences take decades. Build toward the bottom of the durability matrix.
8. **The 6Q lens** reveals that every model's failure mode is predictable from its incentive design.

Central thesis confirmed: "The only durable digital finance business models capture what you cannot fork: liquidity, trust, and regulatory licence"

What this lecture revealed about regulation:

- Coinbase spent 10 years building the regulatory moat that is its primary competitive advantage
- Circle's USDC exists because the US allows full-reserve stablecoins – if regulation changed tomorrow, the model collapses
- Every archetype's failure mode (Q4) has a regulatory dimension: licence revoked, settlement, depegging due to reserve rules

The question that follows naturally:

Which jurisdiction has the best framework for building these businesses?

Next Lecture

Swiss Bundesrat Digital Finance Strategy

Why Switzerland's DLT Act 2021 gave digital asset companies legal certainty that the US and EU still cannot match.

12 SIF pillars. SDX as a worked example. FINMA's 3-tier token taxonomy (payment, utility, asset). Comparative analysis vs MiCA and US Howey Test.

Central thesis: "Switzerland's advantage is not permissive. It is CLEAR. Legal certainty is the product."

SIX Digital Exchange (SDX) exists because Switzerland's DLT Act gave it a legal foundation no other jurisdiction offered in 2021

The model: Binance operates without a fixed domicile, reducing the compliance costs that Coinbase bears. Revenue compounds through the BNB utility loop.

The BNB utility loop:

1. Users buy BNB to get 25% fee discounts
2. Demand for BNB increases its price
3. Binance burns BNB quarterly (deflationary)
4. BNB price rise attracts more users seeking fee discounts
5. Binance Smart Chain (BSC) adds developer demand

Revenue (2024 est.): \$10–15B/year, highest of any crypto exchange (Source: The Block 2024).

Risk: regulatory backlash. In 2023, Binance paid a \$4.3B settlement with US DOJ (Source: US DOJ press release, Nov 21 2023). CEO CZ resigned. The offshore model extracts above-market returns – until it does not.

Binance's 2023 DOJ settlement (\$4.3B) was the largest criminal resolution involving a crypto firm at the time; CEO CZ resigned and pleaded guilty to AML violations

The Offshore Arbitrage

Coinbase bears large ongoing compliance costs (staffing, licensing, reporting in 47+ jurisdictions).

Binance (pre-2023) operated with a fraction of those costs – funding lower fees, higher marketing, and faster iteration.

Regulatory arbitrage = genuine competitive advantage until regulators catch up.

The failure mode: The \$4.3B DOJ settlement in 2023 consumed 3–4 years of regulatory arbitrage profit in a single judgment.

6Q lens Q5 (design choice): Binance chose offshore speed over compliance. The \$4.3B terminal cost makes it unclear whether the strategy was profitable in net present value terms.

Definition

A **neobank** is a fully digital bank that operates without physical branches, delivers all services via a mobile app, and holds a banking licence (or partners with a licensed bank) to offer regulated financial products.

TradFi analogy: Think of a traditional high-street bank (Barclays, UBS) with its branches, ATMs, and paper forms – then remove every physical touchpoint and rebuild the back office as an API. That is a neobank.

Three distinguishing features:

1. **Mobile-first UX:** account opening in under 5 minutes; no branch visit, no paper
2. **Modular revenue:** subscriptions + interchange + FX + lending – not just deposit spread
3. **Regulatory status:** operates under a banking licence (UK PRA, EU passporting) or e-money licence – not a crypto

exchange

Revolut, N26, Monzo, and Starling are the four largest European neobanks by user count; Revolut crossed 50M users in 2024 – more than many national

Why it matters for digital finance

Neobanks like Revolut, N26, and Monzo are the **regulated interface layer** between crypto and mass-market consumers.

They add crypto as a feature (trading, staking, custody) without making it the foundation. This means:

- They survive crypto bear markets (diversified revenue)
- They hold the regulatory moat that CEXes aspire to
- They threaten pure-crypto CEXes at the retail acquisition end

Key contrast: Coinbase needs a banking licence to compete with Revolut. Revolut already has one.

Revenue model (2024):

- **Subscriptions (37%)**: Standard (free), Plus, Premium, Metal, Ultra (tiered pricing)
- **Interchange (28%)**: 0.2–1.5% on card transactions from merchants
- **FX fees (18%)**: FX outside free monthly allowance
- **Crypto trading (12%)**: Spread on crypto buys/sells
- **Lending/interest (5%)**: Overdraft, savings products

The neobank moat: Banking licence (UK, Lithuania EU-passported) + tens of millions of users + hyper-cross-sell across financial products.

Why Revolut Is Not a Crypto Company

Revolut adds crypto as a feature, not a foundation. Crypto trading is roughly 12% of total revenue. If crypto were banned tomorrow, Revolut would survive.

This is the resilience that pure-crypto companies lack. Diversification across financial services smooths the crypto cycle.

Pattern: neobanks are winning retail banking by offering crypto as a convenience feature – threatening pure-crypto CEXes like Coinbase at the retail end.

Revolut achieved profitability in 2023 after years of losses; its banking licence expansion is the primary growth lever for 2025–2026

1. **Problem:** Traditional banks impose high FX fees, slow transfers, and opaque pricing on retail consumers. Revolut provides instant, transparent, low-cost financial services via a mobile app.
2. **Incentives:** Free tier attracts users; premium subscriptions (£9–45/mo) fund the business. The more financial products a user adopts (savings, trading, insurance), the higher the switching cost.
3. **Benefits/Costs:** Users get free or cheap FX, instant transfers, and crypto access. Premium subscribers pay \$20+/month. The subsidised free tier is funded by subscription revenue and interchange.
4. **Failure mode:** Banking licence revocation or denial. Revolut waited 3+ years for its UK banking licence. Without it, it cannot offer FSCS-protected deposits – limiting premium pricing and institutional trust.
5. **Design choices:** Revolut chose the neobank model (regulated, diversified) over a pure-crypto CEX. Crypto is 12% of revenue – a feature that survives crypto bear markets. A pure-CEX model (Coinbase) collapses in bear markets.
6. **Alternatives:** Traditional incumbent banks (Barclays, UBS) are adding digital features; pure-crypto apps (Coinbase Wallet) are adding banking features. Revolut is caught in the middle – but currently winning on UX and price.

Revolut's model succeeds by making switching costs implicit: once a user routes salary, savings, travel FX, and crypto through one app, the cost of leaving is the friction of re-routing all of it

Osterwalder's 9 blocks – applied to Coinbase:

1. **Value proposition:** Trusted fiat-to-crypto bridge for retail + institutions
2. **Customer segments:** Retail (high fees), institutional (low fees, high volume)
3. **Revenue streams:** Spread + flat fee (75%), custody + staking (25%)
4. **Key resources:** Regulatory licences, brand trust, fiat rails
5. **Key activities:** KYC/AML, custody, exchange matching
6. **Key partnerships:** Banking partners (fiat rails), Visa (Coinbase card), Circle (USDC)
7. **Customer relationships:** Self-service app + institutional account managers
8. **Channels:** Mobile app, web, Coinbase One subscription
9. **Cost structure:** Compliance (largest cost item), technology, customer acquisition

The BMC makes explicit that “regulatory licences” are a Key Resource and the primary moat – not usually visible in tech-only analyses.

Appendix: Business Model Canvas (Osterwalder & Pigneur, 2010) is useful for crypto firms but needs extension for decentralised protocols where “customer” and “user” are the same entity