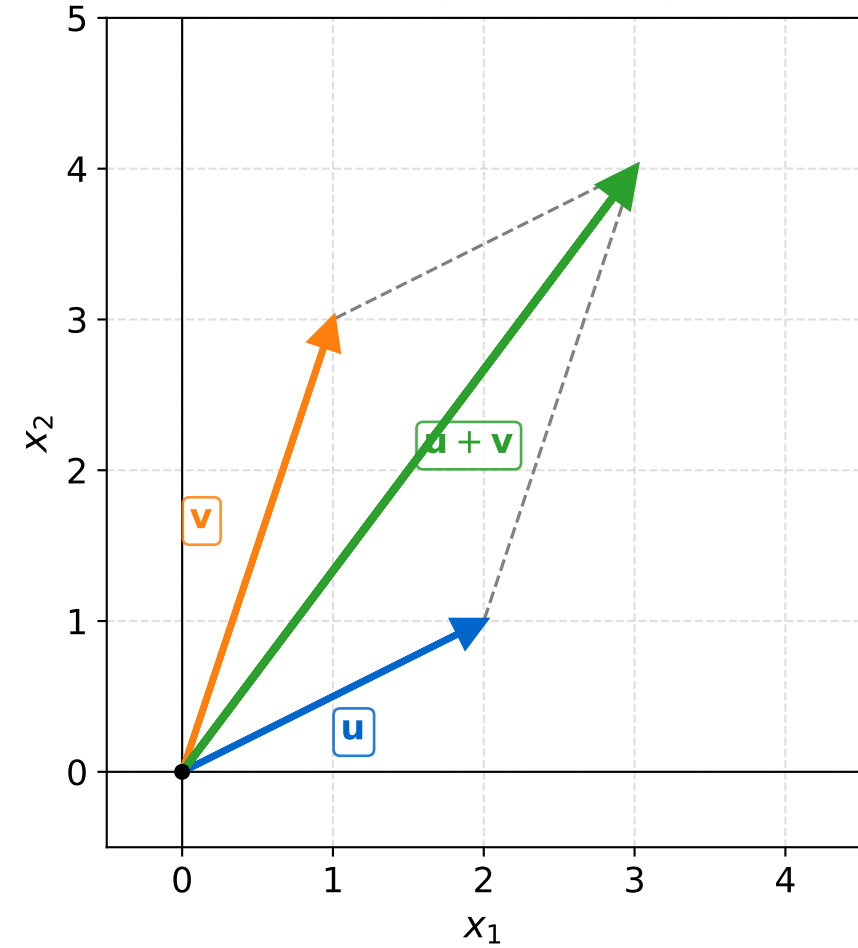
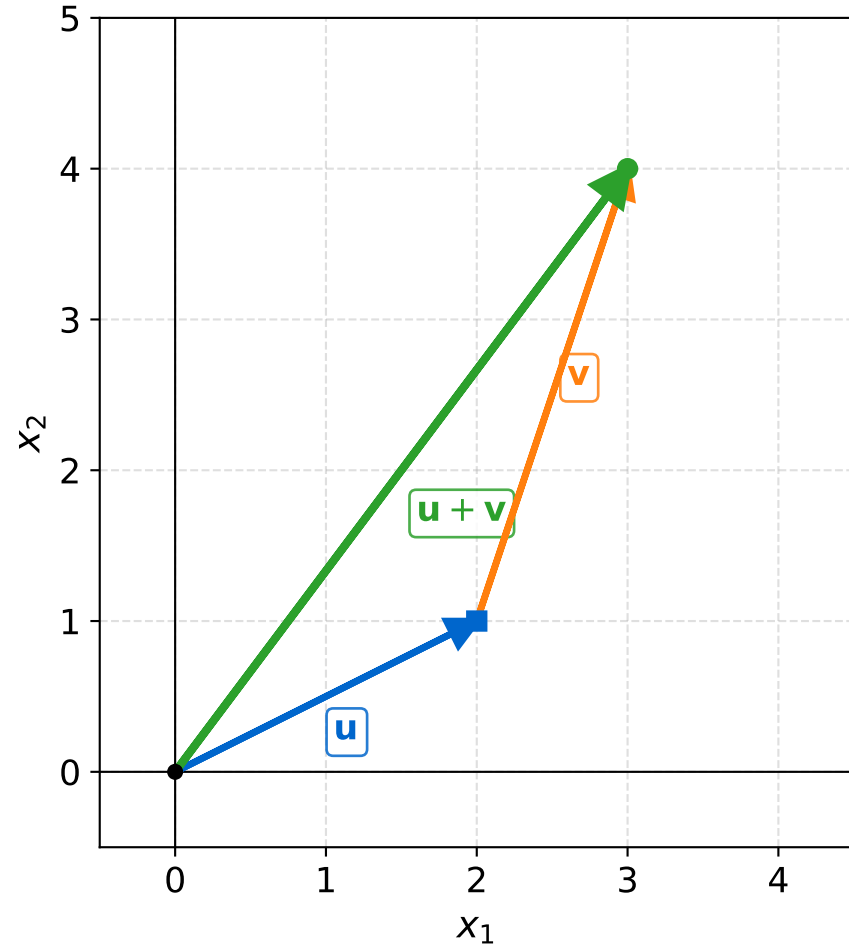


Vektoraddition

Parallelogramm-Regel



Pfeilketten-Methode



u = (2, 1) **v** = (1, 3) **u + v** = (3, 4)